

GUI mit Pushbuttons und Callback-Funktionen

```
figure
set(gcf, 'menubar', 'none', 'units', 'normalized')
uimenu('label', '&Fenster schliessen', 'callback', 'close')
    set(gca, 'position', [.4 .1 .5 .8])

x = 0 : 0.1 : 6.4

uicontrol('style', 'pushbutton', 'string', 'Graph zeichnen', ...
          'units', 'normalized', 'position', [.1 .8 .2 .1], ...
          'callback', 'plot(x, sin(x))');

uicontrol('style', 'pushbutton', 'string', 'Graph loeschen', ...
          'units', 'normalized', 'position', [.1 .6 .2 .1], ...
          'callback', 'cla')

uicontrol('style', 'text', 'string', x, ...
          'units', 'normalized', 'position', [.1 .1 .2 .4])
```