

## Component

+background : Color  
+width : int  
+height : int

+setSize ( int, int)  
+setSize ( Dimension )  
+getSize () : Dimension  
+setLocation ( int, int)  
+setLocation ( Point )  
+getLocation () : Point  
+setBounds ( int, int, int, int )  
+setBounds ( Rectangle )  
+getHeight() : int  
+getWidth() : int  
+getFont() : Font  
+setFont (Font)  
+getForeground () : Color  
+setForeground (Color)  
+repaint()  
+update(Graphics)  
+paint(Graphics)  
+setBackground (Color)  
+enableEvents (long)  
+processMouseEvent (MouseEvent)  
+processMouseEvent (MouseEvent)